Path Integrals and the Classical Limit



Amplitude on screen $V(X, Y_{screen}) = V_R(x) + \Psi_L(x)$ $W \in propagated$ from L, R slits Quantum Superposition Interferance: Particle through both sides

No slits? Slits everywhere! Superimpose all possible states at intermediate time t1.



Which time? Every time!

$$\langle x_{N}, t_{N} | x_{1}, t_{1} \rangle = \langle x_{N} | \mathcal{U}(t_{N} - t_{1}) | x_{1} \rangle$$

$$= \langle x_{N} | \mathcal{U}(t_{N} - t_{N-1}) \mathbf{1} \mathcal{U}(t_{N-1} - t_{N-2}) \mathbf{1} \dots \mathbf{1} \mathcal{U}(t_{2} - t_{1}) | x_{1} \rangle$$

$$= \int dx_{N-1} \int dx_{N-2} \dots \int dx_{2}$$

$$\int x_{N} t_{N} = \int (x/t) \int (x/t) \int (x/t) | x_{N-2} \cdots \int (x/t) | x_{N-1} \rangle \langle x_{N-1} | x_{N-2} \cdots \langle x_{2}, t_{2} | \mathcal{U}(t_{2} - t_{1}) | x_{1} \rangle$$

$$= \int \int x_{N} t_{N} t_{N} = \int (x/t) \int (x/t) | x_{N-1} t_{N-1} \rangle \langle x_{N-1} t_{N-1} | x_{N-2} \cdots \langle x_{2}, t_{2} | x_{1} t_{1} \rangle$$



Quantum: Particle takes all paths

Lagrangian Mechanics: Particle 'sniffs out' path of least action S

5=54mx2-V(x)dt 3 Same units [energy][time] as h

Feynman: Time evolution as sum over paths Phases evolve by $e^{iS[x(t)]/t}$ $\langle x_{N}, t_{N} | x_{o}, t_{0} \rangle = N \int_{x(t_{o})=x_{o}}^{x(t_{o})=x_{o}} D[x(t)] e^{iS[x(t)]/t}$ N = normalization. Ignore until Schrödinger.

Why does this give the classical limit? Big, heavy objects: S >> hbar. S varies rapidly as x(t) changes. $S(x(t) + \Delta t) \approx \int \Delta(t)^{S} = P_{hase} = P_{ase} = iS_{F_{h}} = oscillates fast, cancels$ $unless = \frac{35}{5x} = 0$. Lagrangian mechanics chooses path of least action, where $\frac{35}{5x} = 0$. $S(x+S) = \int dt = \frac{1}{2}m(x+S)^{2} - V(x+S)$ $= \int \frac{1}{2}mx^{2} + mx^{2}S + \frac{1}{2}mx^{2} - V(x) - S \frac{V(x)}{2} dt$ $= S(x) + \int mx^{2}S + S \cdot F dt$ By Perts $S(x+S) - S(x) = \int (-mx^{2} + F) S(t) dt$ $F = mx^{2}$

In QM, least action path & paths nearby contribute constructively; others oscillate rapidly and cancel. (See method of stationary phase in integration.) $\sqrt{\frac{1}{2}} \sqrt{\frac{1}{2}}$

Xato

Nearby: 85<1

Far, cance/s

Sf(x) =

Precise def'n of path integral: Trapezoidal rule. Straight segments

$$\langle x+\Delta x,t+\Delta t | x,t \rangle = N_{st} exp \left[\frac{i}{h} \left(\frac{\Delta x}{\Delta t}\right)^2 - V(\bar{x})\right) dt$$

 $N = \pi N_{st}^{n}$

Why does this give Schrodinger's equation?

$$\begin{aligned} \mathcal{Y}(y, t+\Delta t) &= \int dx \langle y, t+\Delta t \mid x, t \rangle \mathcal{Y}(x, t) \\ &= \int dx \quad N_{\Delta t} \exp\left[\frac{i}{\hbar}\left(\frac{y}{\Delta t}m\left(\frac{\Delta x}{\Delta t}\right)^{2} - V(\bar{x})\right)dt\right] \mathcal{Y}(x, t) \\ &= \int dx \quad N_{\Delta t} \exp\left[\frac{i}{\hbar}\left[\frac{y}{\Delta t}m\left(\frac{\Delta x}{\Delta t}\right)^{2} - V(\bar{x})\right)dt\right] \mathcal{Y}(x, t) \\ &= \int \mathcal{Y}(y, t+\Delta t) \\ \mathcal{Y}(y, t+\Delta t) \\ &= \int \mathcal{Y}(y) + \frac{\Delta t}{c\hbar} \vee \mathcal{Y} + N_{\Delta t} \left(\frac{y}{\Delta}\right)\left(\frac{y}{\Delta}\sqrt{\mathcal{Y}(h)^{2}}\right) \nabla^{2}\mathcal{Y} \end{aligned}$$

$$\frac{dt}{4}\frac{1}{4} = -\frac{\pi\Delta t}{2mi} = \frac{\delta t}{i\pi} \left(-\frac{\pi^2}{2m}\right)$$

$$it \frac{\mathcal{H}(y, t+\Delta t) - \mathcal{H}(y)}{\Delta t} = -\frac{t^2}{2m} \nabla^2 \mathcal{H} + V \mathcal{H}$$

Path integrals:

- * Usually harder to compute with (except WKB...)
- * Important conceptual tool
- * How the world works